Name: _____ - _____ Date: _____

Due: A-Day: 3/4
B-Day: 3/5

PLOT DIAGRAM

(All responses, except in the "Characters and Setting" chart, must be written in detailed and **COMPLETE SENTENCES**.)

CLIMAX

(The TURNING POINT...The main event between the protagonist and the antagonist or the moment for which the reader has been waiting.)

John Thornton saves Buck from Hal's beating.

RISING ACTION

(The major events, in chronological order, that lead to the turning point.)

Buck accompanies Thornton friends on a journey to find the lost mine deep in Canadian forest.
Buck wins a $1600 wager for Thornton by pulling 1000 pound load.
Buck saves Thornton from drowning in a river.
John Thornton saves Buck from beating to death by Hal.
The team is sold to American gold hunters (Hal, Charles, Mercedes)
Buck kills Spitz and take his place as lead dog.
Buck and his team become the property of Francois and Perrault (mail carriers)
Curly is violently killed by the huskies.
Buck is attacked by Dolly, one of the other sled dogs.
Buck is beaten by man in the red sweater and learns the club is dominant.
Buck is stolen from his owners and sold to man in Red sweater.

FALLING ACTION

(The major events, in chronological order, that lead to the resolution.)

Buck attacks the Indians without hesitation and was proud of himself for killing "man, the noblest game of all."
Buck hears the call of the wild once more and heads off into the wild.

CHARACTERS*

Protagonist & Main Character(s)

(minimum of 3)
Buck, Judge Miller, Francois & Perrault, Hal, Mercedes, Charles, John Thornton

Antagonist(s)

(minimum of 5)
Buck vs Nature
Buck vs Cruel Humans
Buck vs Other dogs

SETTING*

Time (Seasons and Years)

1890's - 1903
Fall, Winter, Spring

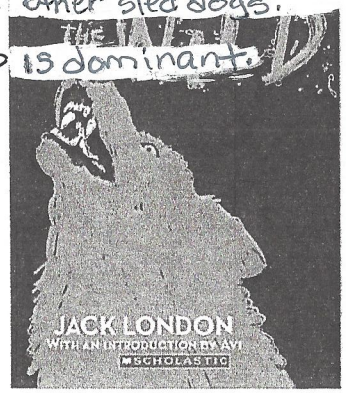
All Major Places (minimum od 4)

Judge Millers estate California, Alaska, Klondike region

CONFLICT*

(What's the problem between the protagonist and the antagonist?)

Buck struggles between civilization and the wild.



RESOLUTION

(How was the conflict solved?)

Buck becomes the leader of wolves, and a legend figure. He continues to father countless cubs. Every year he returns to the place his loving master died to mourn, before returning to the wolves.

* EXPOSITION

Characters, Setting, Conflict and Mood (how the story makes you feel) combine to create the EXPOSITION which helps you "get into" the story, novel or movie from the very beginning.

THEME

(The lesson or message the author is trying to help us understand.)

Survival of the fittest.
Indespensable struggle for mastery.
Ancestrial Memory/Primitive Instincts
Membership within an Individual Group

How To Figure Out the Theme

1. Actively read the text.
2. Fill out the Plot Diagram
3. Examine the conflict, resolution and turning points.
4. Ask yourself, "What is the lesson the protagonist learned?" or "What lesson or message does the author want me to understand?"
5. Reword #4 so that it can apply to anyone in life. It should NOT mention any details about the novel.

He is a legend as a "Ghost Dog" - inspiring fear into the Yeehats.